## Technology in Education: Designing for Growth

Ruben R. Puentedura, Ph.D.

## Revisiting SAMR, TPCK, and the EdTech Quintet

Tech acts as a direct tool substitute, with functional improvement

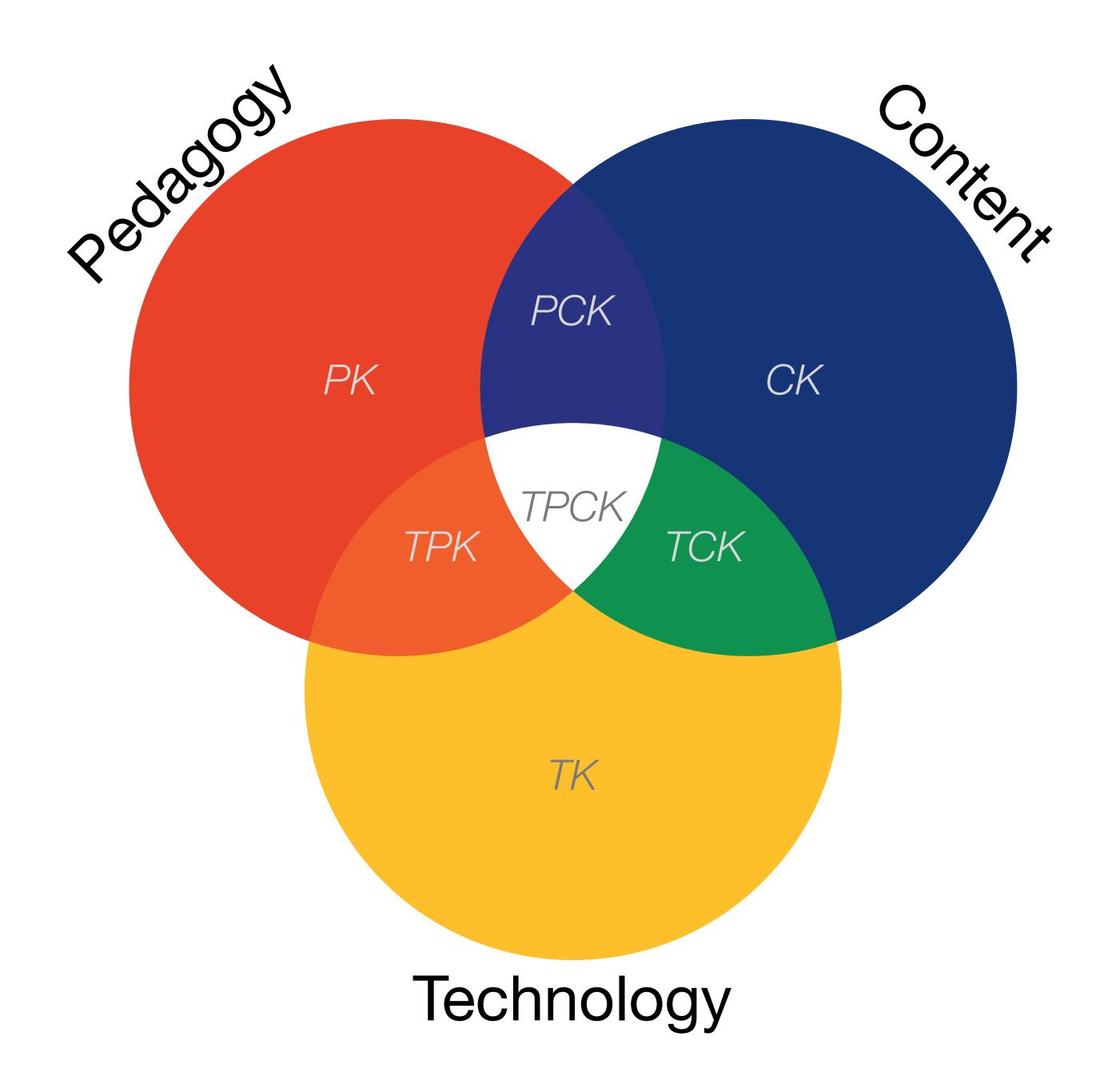
Substitution Tech acts as a direct tool substitute, with no functional change

Redefinition Tech allows for the creation of new tasks, previously inconceivable

Modification Tech allows for significant task redesign Transformation

## Augmentation

Ruben R. Puentedura, As We May Teach: Educational Technology, From Theory Into Practice. (2009)



Social	Mobility	Visualization	Storytelling	Gaming
200,000 years	70,000 years	40,000 years	17,000 years	8,000 years
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	Ruben R. Puentedura, "Technology In Educati	on: The First 200,000 Years" The NMC Perspective Series: Ideas	that Matter. NMC Summer Conference, 2012.	





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### New York Times

## e City That Sherlock Holmes Knew



John O'Connor's "From Pentonville Road Looking West: Evening," in a show at the Museum of London. Museum of London

ng on an exhibition about a st the real city of London in

Augmentation Tech acts as a direct tool substitute, with functional improvement

Technology

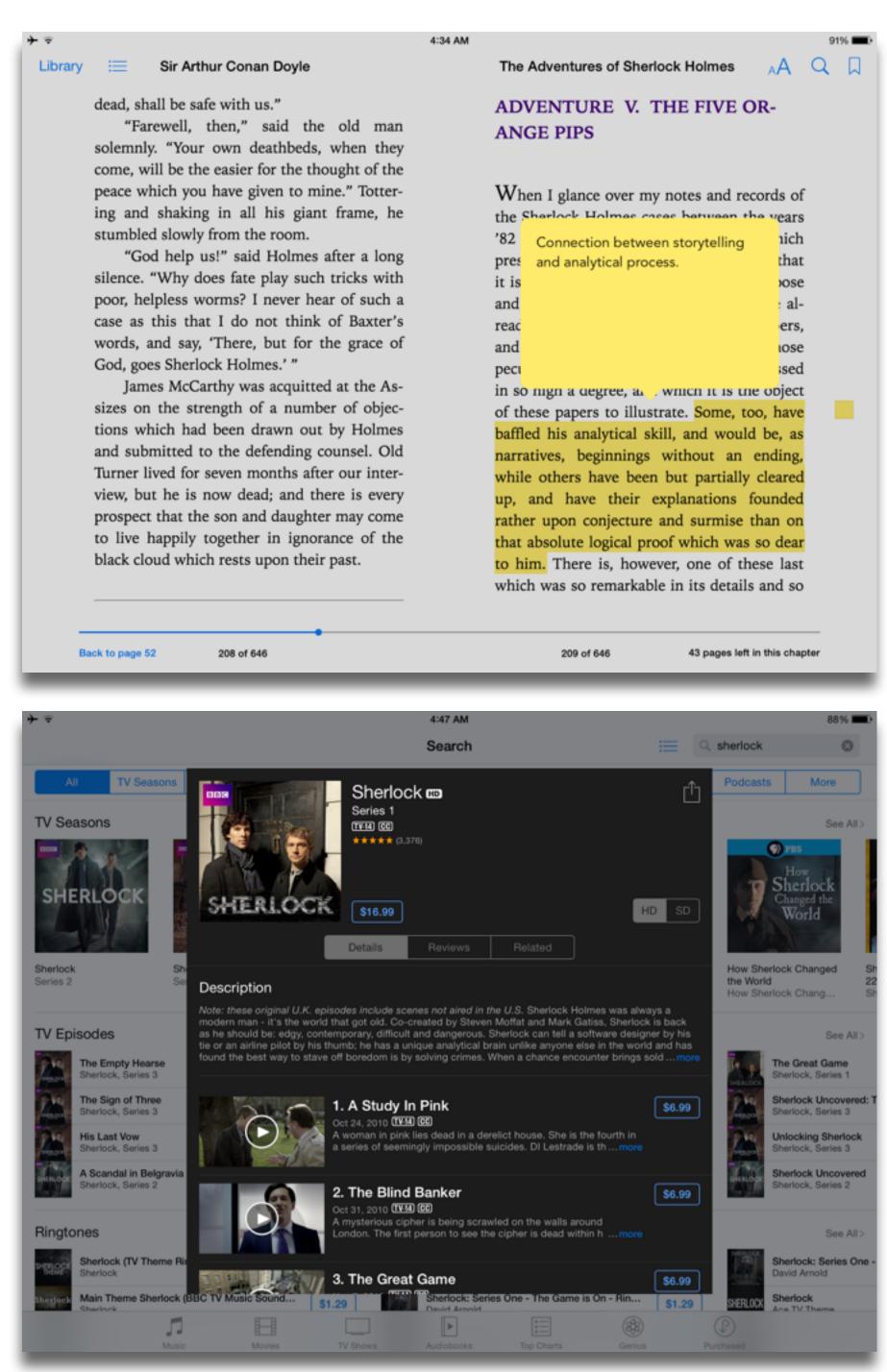
Content

Pedagogy

### **Substitution**

Tech acts as a direct tool substitute, with no functional change

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### Redefinition

Tech allows for the creation of new tasks, previously inconceivable

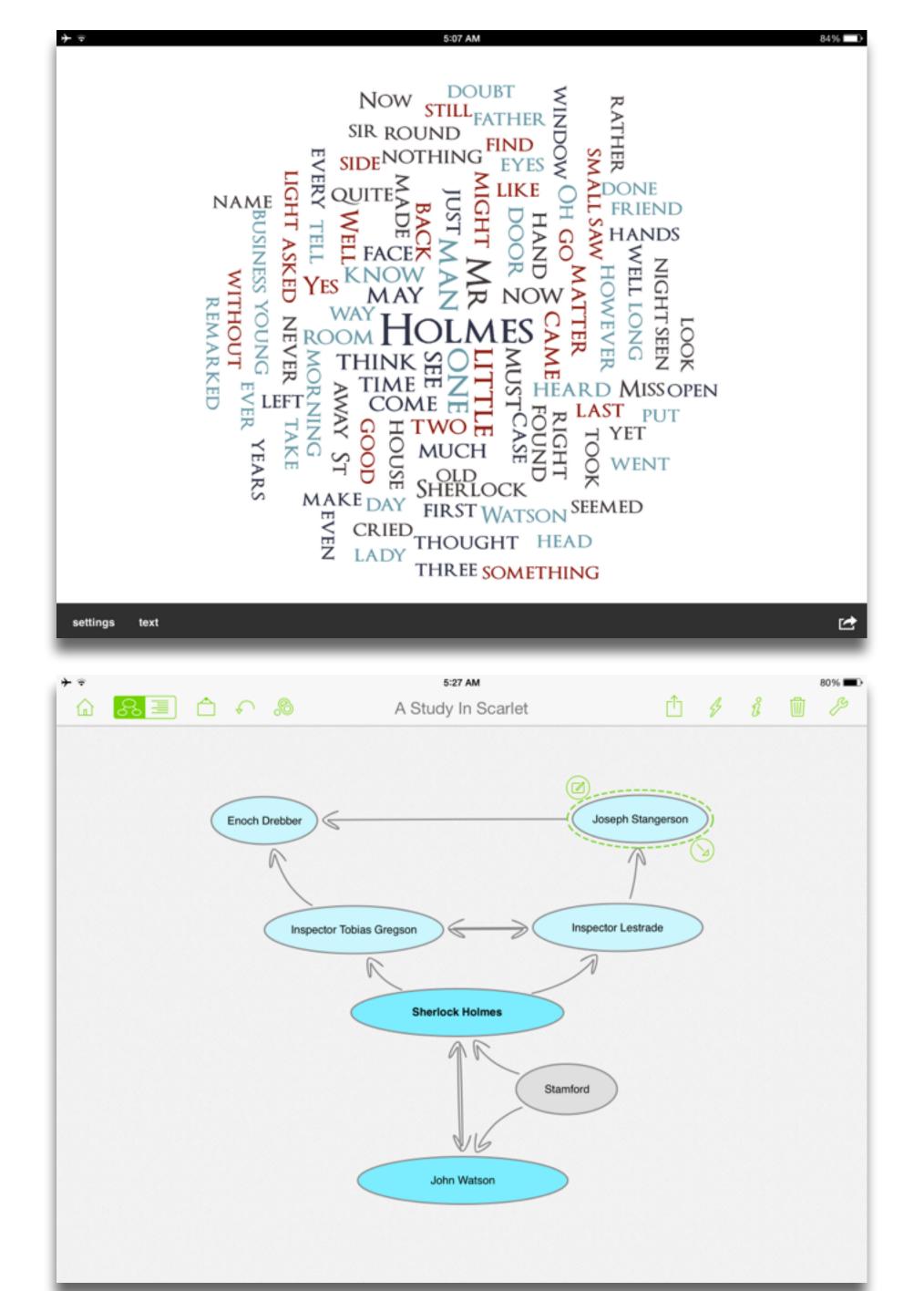
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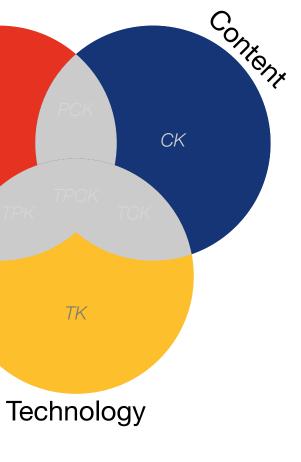
### Augmentation

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Pedagogy

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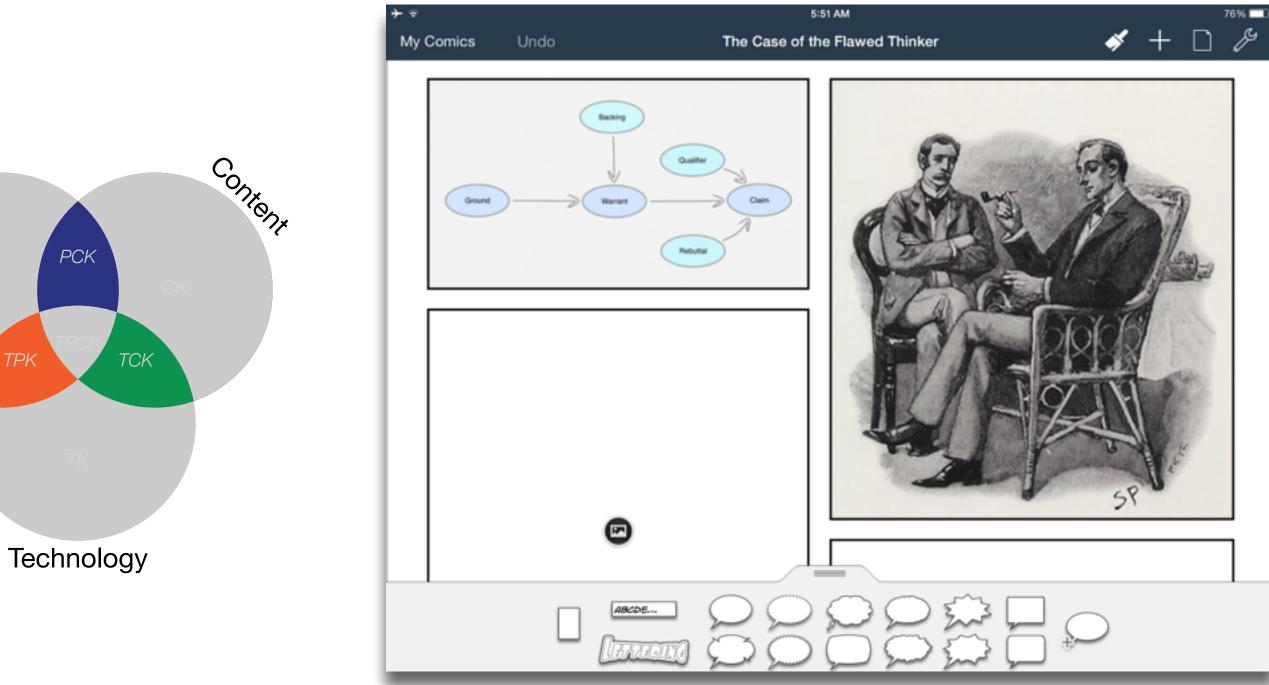
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Pedagogy

### **Substitution**

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### Redefinition

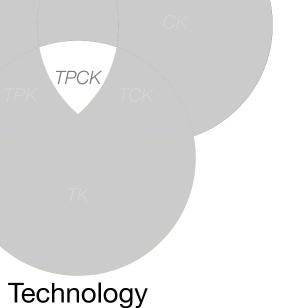
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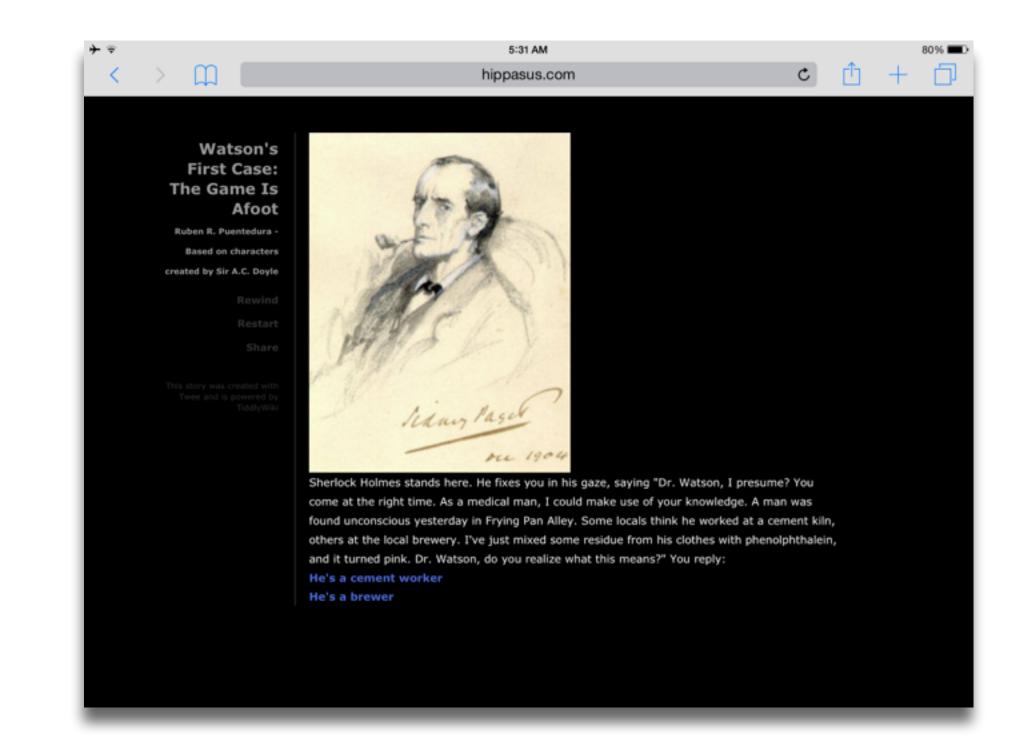
Pedagogy

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Content

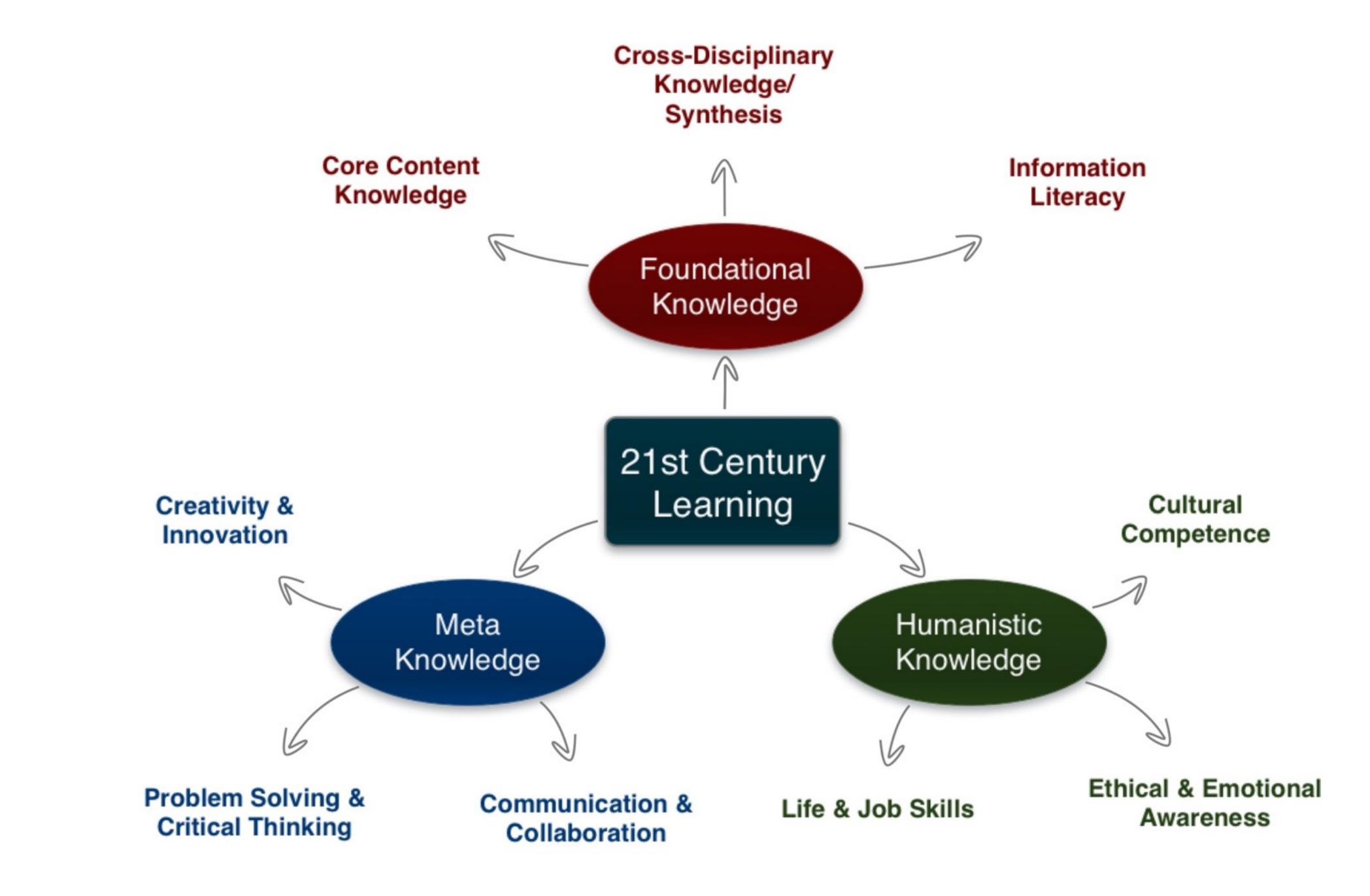


## Shared Practices

## Some Valuable S/A Shared Practices

- Checklists
- Augmented Note Taking Strategies
- Flipped Classroom Materials Creation
- Flipped Classroom Peer Discussion/Instruction Methods
- Visualization Methods (5 Primary Domains)
- Simple Digital Storytelling Video
- LMS Practices

## Refraction



Social	Mobility	Visualization	Storytelling	Gaming
200,000 years	70,000 years	40,000 years	17,000 years	8,000 years
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The E	EdTech Quinte
Social	Commur
Mobility	Anytime, /
Visualization	Making
Storytelling	Knowledg
Gaming	Feedback L

## et – Associated Practices

- nication, Collaboration, Sharing
- Anyplace Learning and Creation
- g Abstract Concepts Tangible
- ge Integration and Transmission
- Loops and Formative Assessment

## Example 1: Connecting the Dots

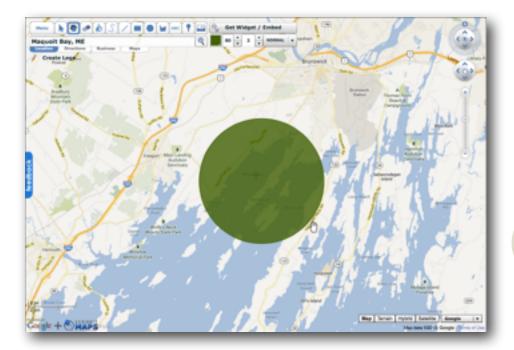
Primary 21C Lens: Cross-Disciplinary Knowledge & Synthesis **Primary Toolset Focus:** Visualization



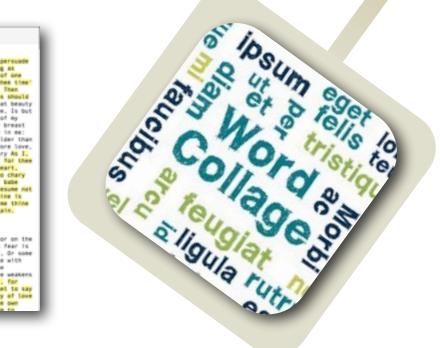


ualization	Storytelling	Gaming
40,000 years	17,000 years	8,000 years

	Timeline		
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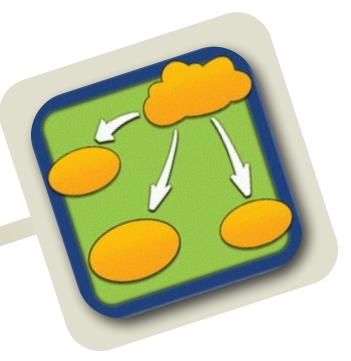
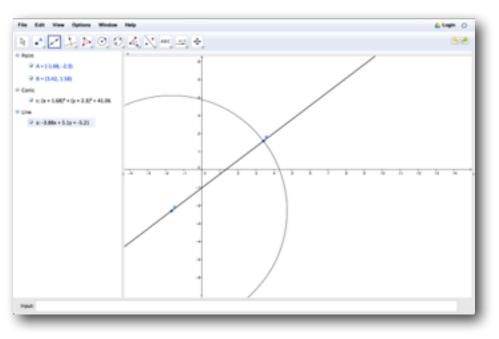
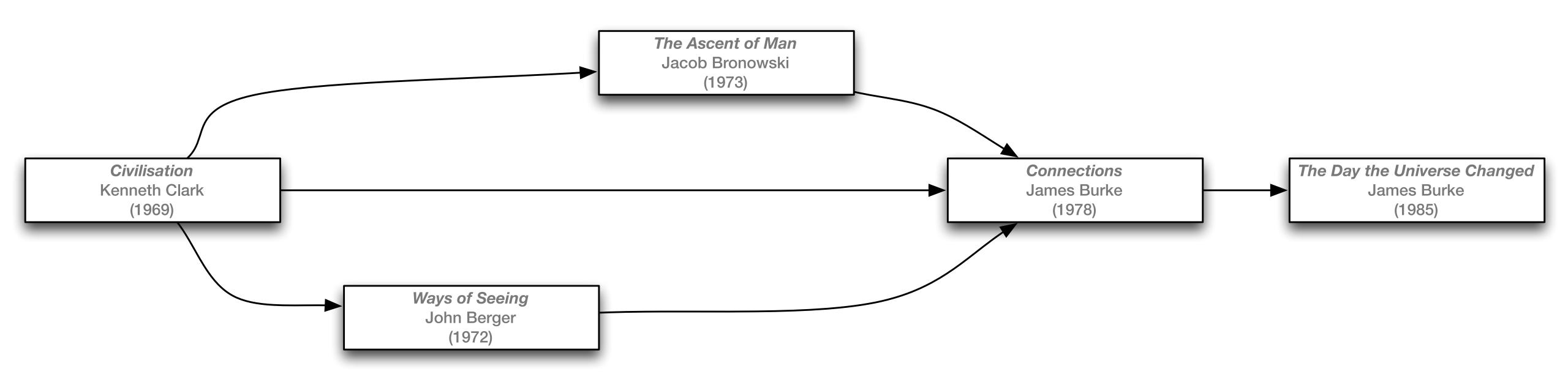


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## **CONNECTIONS - # 4 FAITH IN NUMBERS**



### **CONCEPT MAP**

Cheap Pape

An Inference

e will came when the

viopment graph will much its position, that time will be either

#### **CRITICAL THINKING**

- The solution to a problem can always be found from the lessons learnt in history, i-e Fall of Roman Empire
- ancement is inevitable in life. Changing scenarios change the requirements and
- r planned; its impossible to plan, indeed is, technical development has been a game of musical chairs; its
- ght timing and the right problem if you have it, you move mans (worn dut cloth in abundance: hammers to make
- knowledge, the internet boom: knowledge every the same line, just very different in scale



#### James Burke Connections Episode 4

Science historian James Burke's ten part series *Connections* traces the progression of technology from ancient to modern times. According to Burke, every invention comes from putting the right pieces of already available technology together to build something new. By tracing the history of technology through a series of "triggers," each one of which sets off the next, Burke demonstrates how technology is an interconnected web and how one seemingly unrelated innovation leads to another.

#### **Episode Overview**

The fourth episode of *Connections* shows us how Europeans transitioned from the Middle Ages to the Renaissance. When the Roman Empire fell, Western civilization was once again splintered; people were not sharing ideas or striving for knowledge as they once had. However, increased commercialism and international markets, which originated shortly before the onset of the plague and later flourished when survivors were made rich with inheritances, fueled international communication. The invention of the printing press eased the spread of knowledge to set off a revolution of innovation and chain of invention.

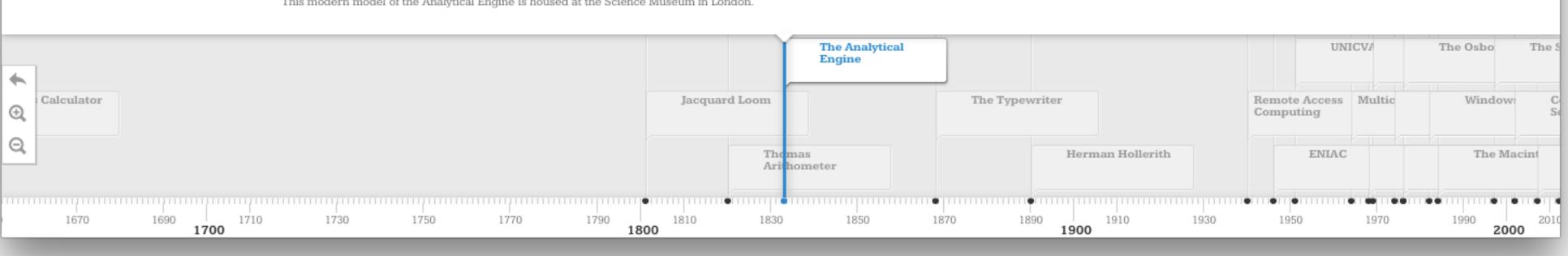
#### Jump to Episode

- 1. The Trigger Effect
- 2. Death in the Morning
- 3. Distant Voices
- 4. Faith in Numbers
- F The Milesel of Fortune

#### Fast Facts

Written and presented by James Burke	
Directed by Mick Jackson	
50 minutes	
First aired in 1978	
BBC	
Shot at over 150 locations in 19 countries <sup>1</sup>	
nded For You	
	James Burke Directed by Mick Jackson 50 minutes First aired in 1978 BBC Shot at over 150 locations in 19 countries <sup>1</sup>

Jamoo Durk



This modern model of the Analytical Engine is housed at the Science Museum in London.







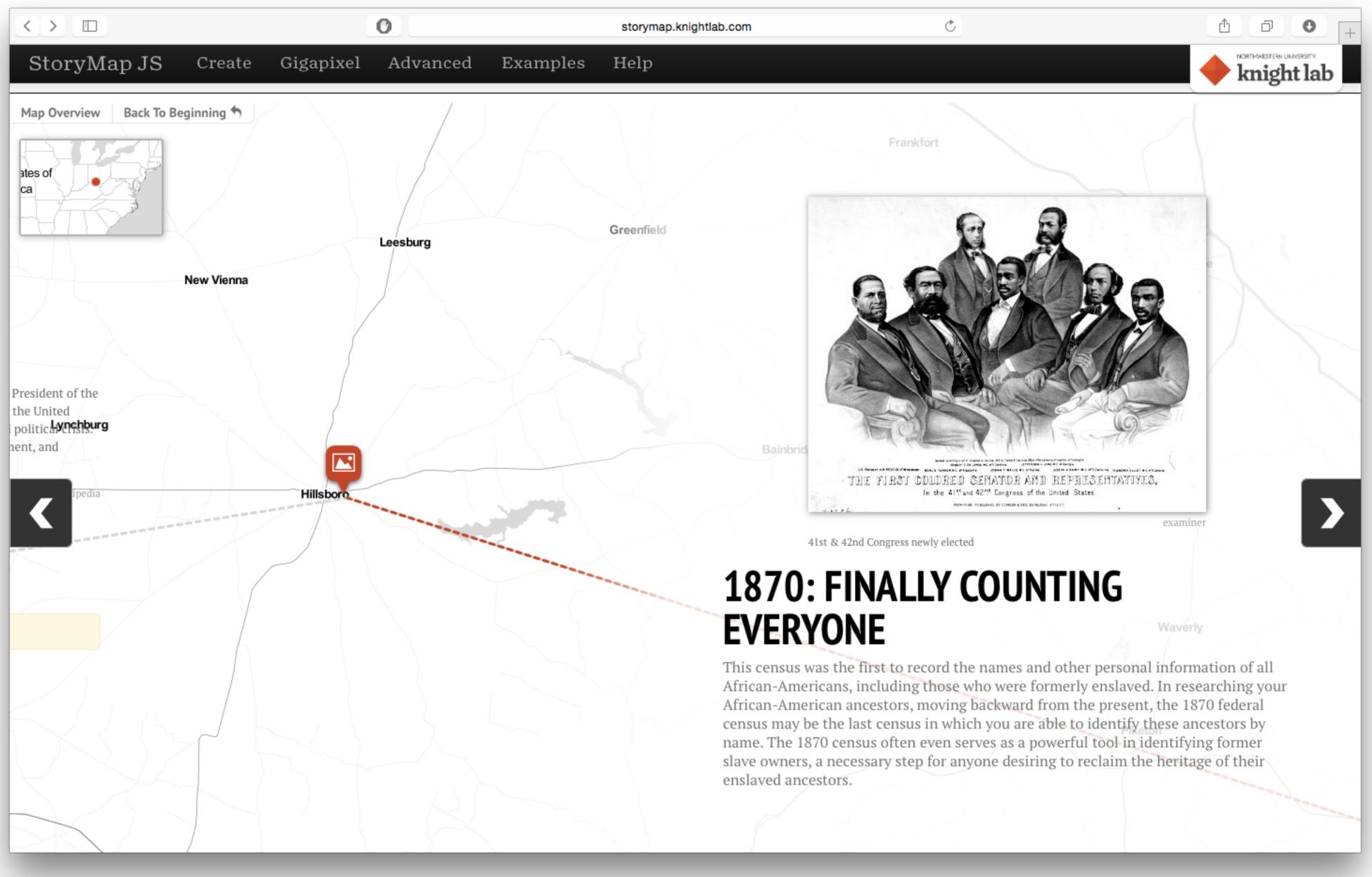
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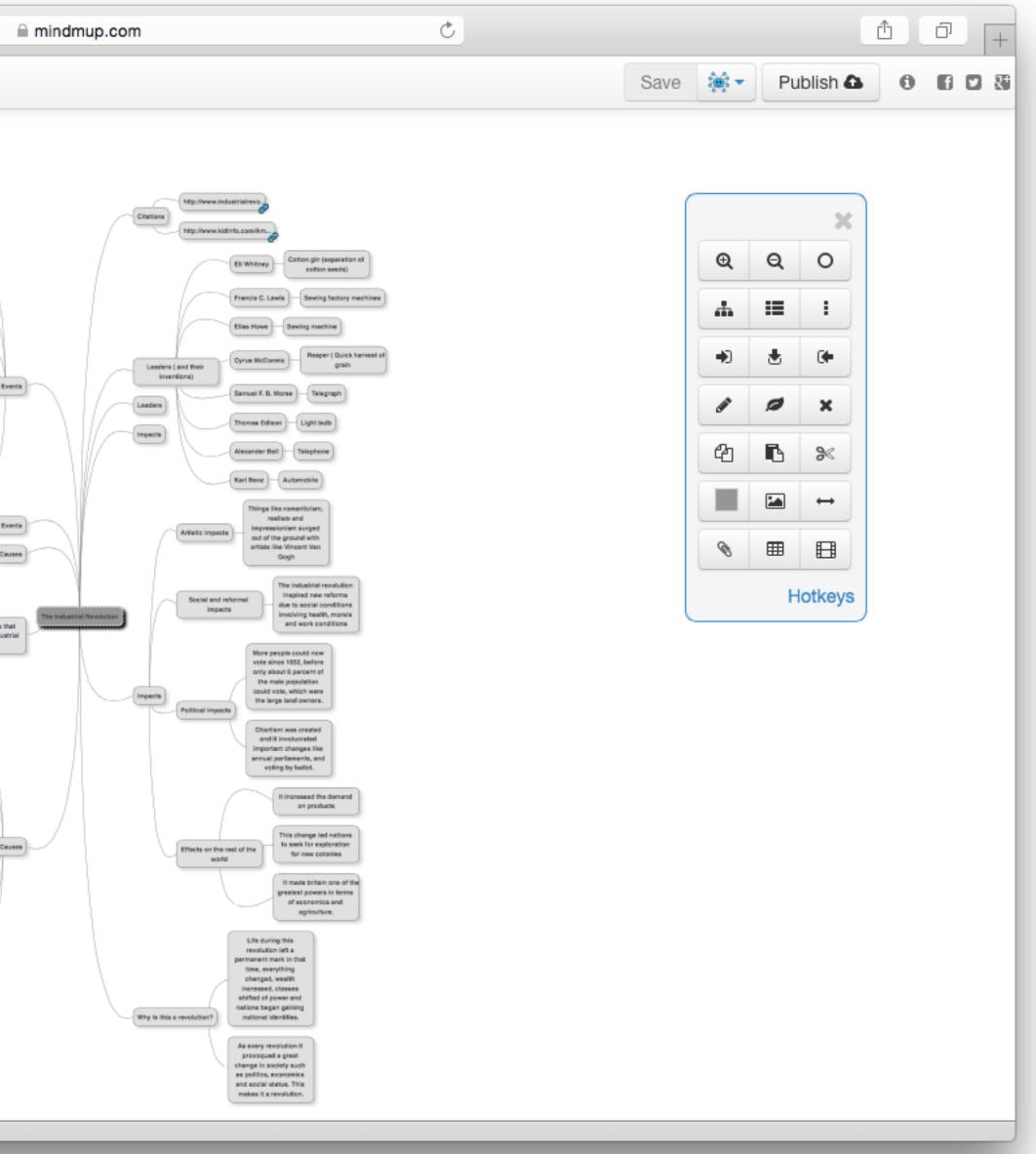


Charles Babbage designed but was never able to produce a working model but it is significant in that it relied upon punched cards for data and programs and would employ a language similar to modern assembly language complete with loops and conditional branching (for the nerds out there).





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206	File Edit	Share View	Extensions	
				Expansion of the Cotion Industry
				New artistic ideas and changes
				Innovative inventions that pulled of a better life
				New socio-economic changes and reforms that created a more
				Changes in politics that
				made the government more stable and fair, which changed completility the economy
				of Europe Key Event
				a huge step that opened to the industrial revolution, it started to make the busainess of The Cottage industry
				agriculture a more economic and open way of making money
				Private banking and other types of banking and supported the industrial
				started to open making people want to spend more money
				The new world brought gold and silver which doubled the money in investment
				Europe and permitted more money to be spent on new idees
				Modern work attitudes
				Neve Education
				transportation Main Cause
				A larger market
				More money to invest
Display a menu		_		



# Example 2: All the News That's Fit to Print (and Read, and Write...)

Primary 21C Lens: Information Literacy Primary Toolset Focus: Social Media



# Nicholas Lemann - The Journalistic Method

- Awareness •
- Forming a hypothesis
- Mapping the discourse
- Evaluating the data
- Transparency

Nicholas Lemann, The Journalistic Method. Online at : http://c-lab.columbia.edu/0199.html

Social	Mobility	Visualization	Storytelling	Gaming
200,000 years	70,000 years	40,000 years	17,000 years	8,000 years
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## Bookmarks

## Discussions

Blogging

Telepresence



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# Microblogging





Wikis

File Sharing

# Ingredients

- Google, Google Translate, Google Scholar
- Newseum, Global Voices, FiveThirtyEight
- Twitter, Flickr, YouTube
- Hashtagify, Media Meter Dashboard
- <u>Diigo</u>, <u>WordPress</u>

# Two Challenges

1. S/A: Use the resources listed to either:

- find out more about a current event, or
- (e.g. tweets) to tell a story.
  - twitter/twitter-embeds/
  - with an agreed-upon hashtag

• find a network of resources related to a topic of interest, focused on a current event

2. A/M: Create an account on WordPress.com, and share with others what you found out in 1. by creating a series of posts that embed some of the materials you found

 WordPress will take care of the embedding for you if you use HTML mode, and post the URL of e.g. the tweet on a line by itself: <u>https://en.support.wordpress.com/</u>

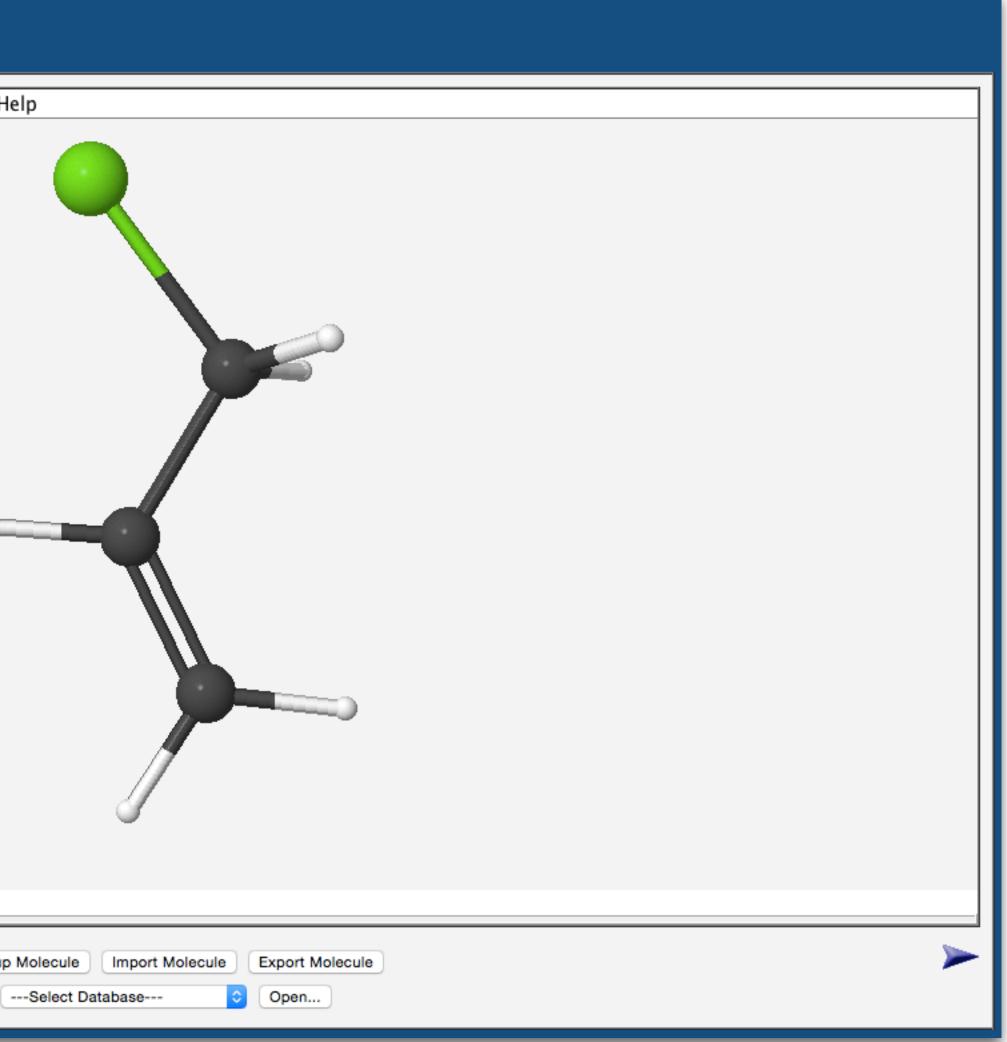
(Optional) After you're done, let others know what you've created by posting a tweet

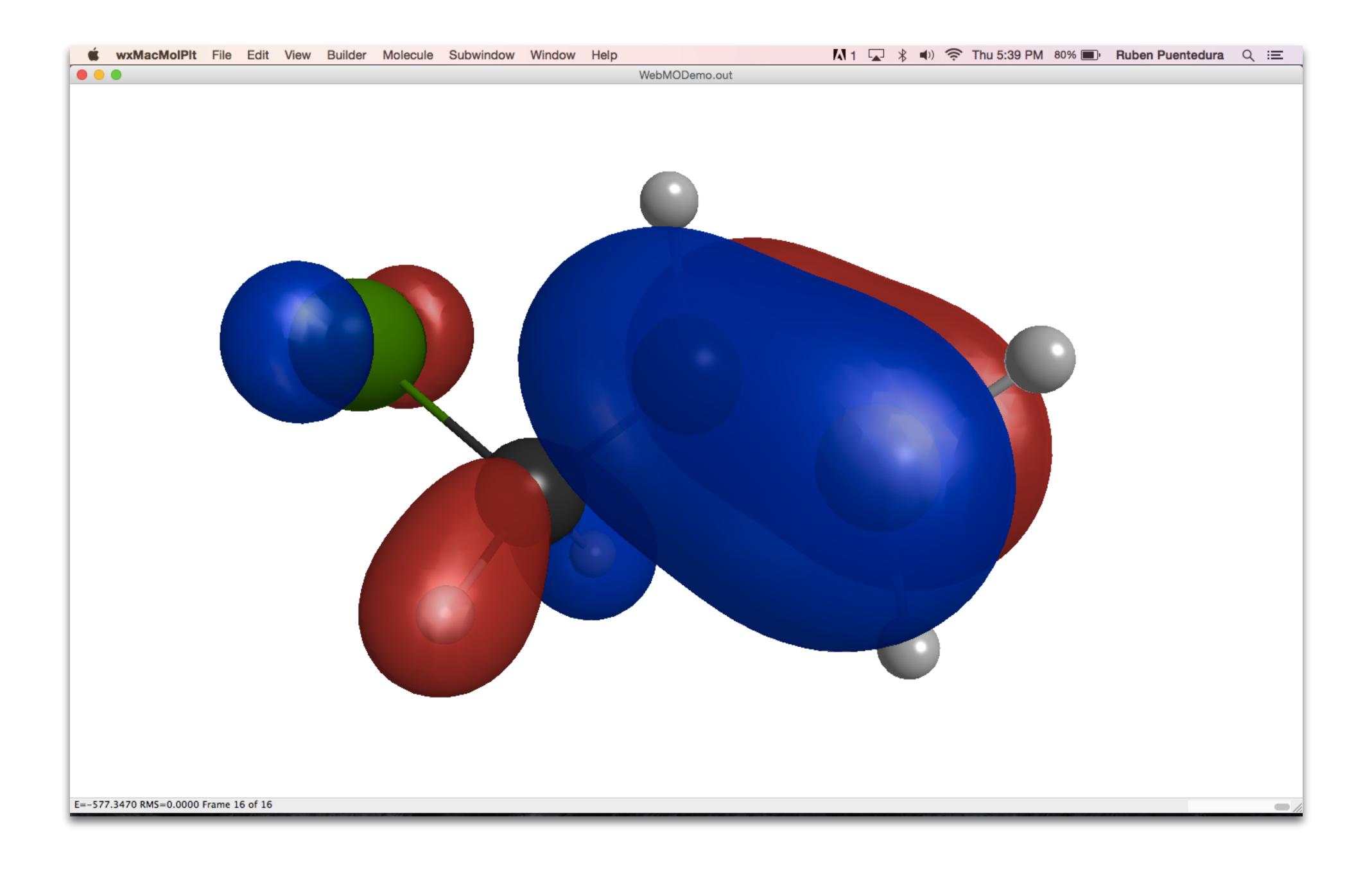


## Aspirational Goals

### **Build Molecule**

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using the WebMO									
editor, or import an existing molecule from	1								
a file. Additionally, you can export the	2								
molecule to a variety of file formats.									
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#### **BM Watson**

# Say hello to Watson

Meet IBM Watson, a cognitive system that enables a new partnership between people and computers that enhances, scales and accelerates human expertise.



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Transform clinical trial matching with cognitive computing



ibm.com	Ċ			
	What is Watson?	Use Watson ~	Build with Watson $ \sim $	About Watson ~





Try out Chef Watson



Watson, now learning Japanese

Explore Watson  $\sim$ 

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IBM.com

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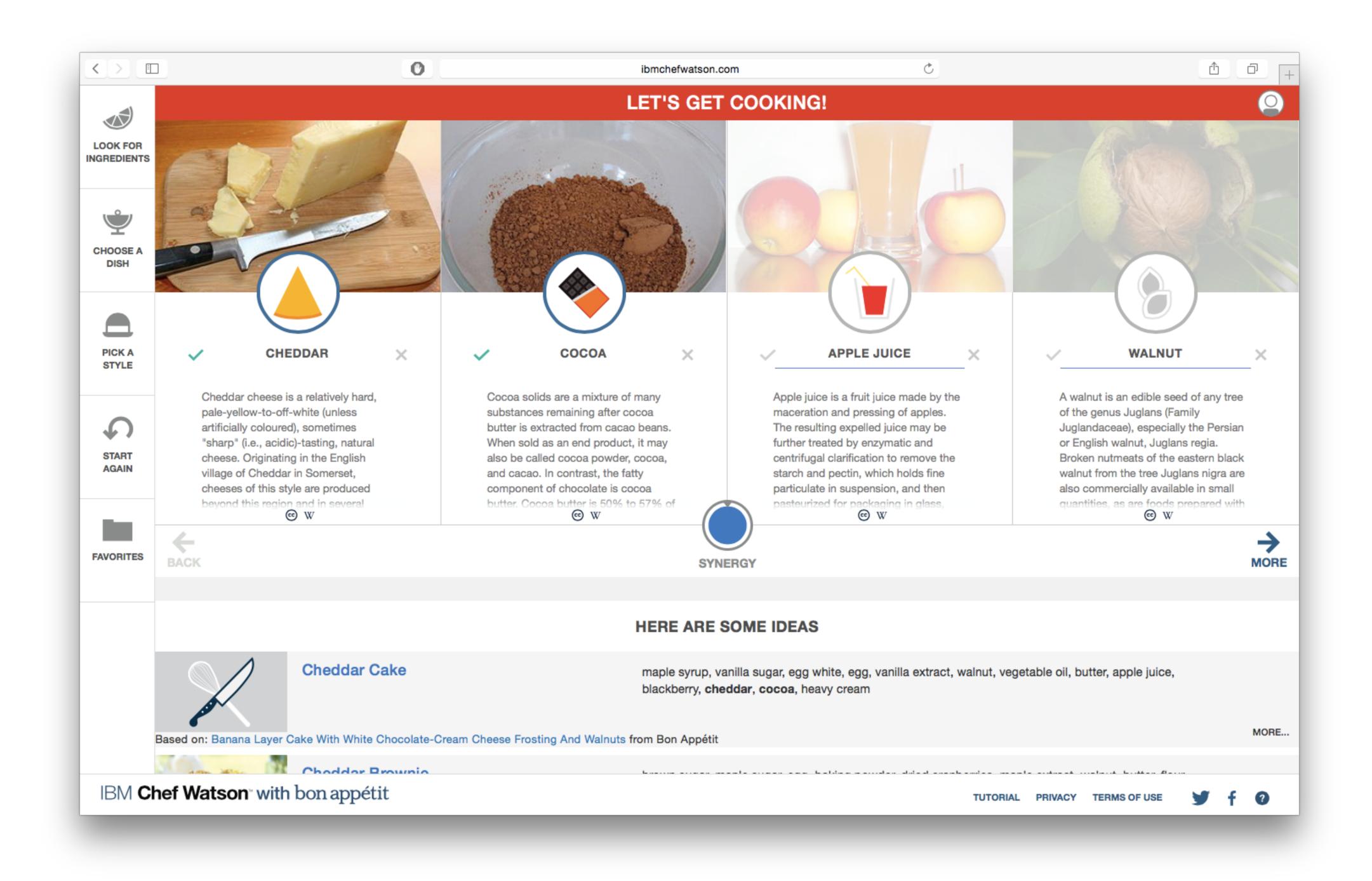
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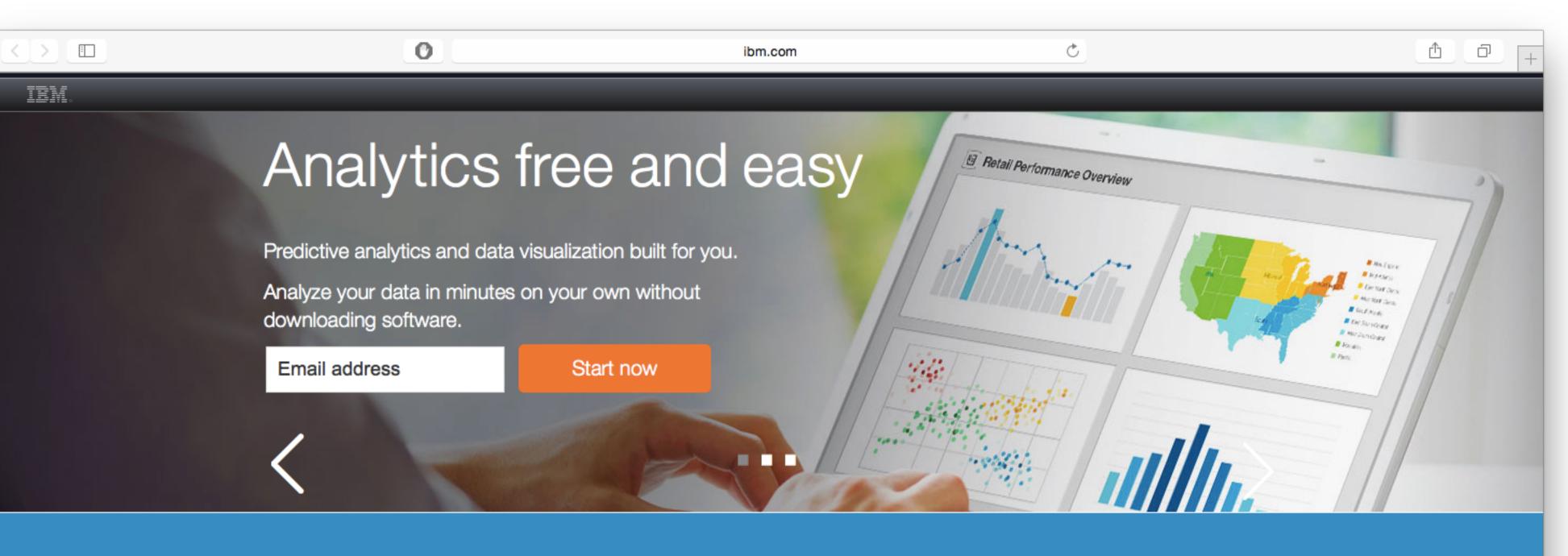
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#### What is Watson Analytics?



IBM Introduces Powerful Analytics for Everyone

Watson Analytics offers you the benefits of advanced analytics without the complexity.

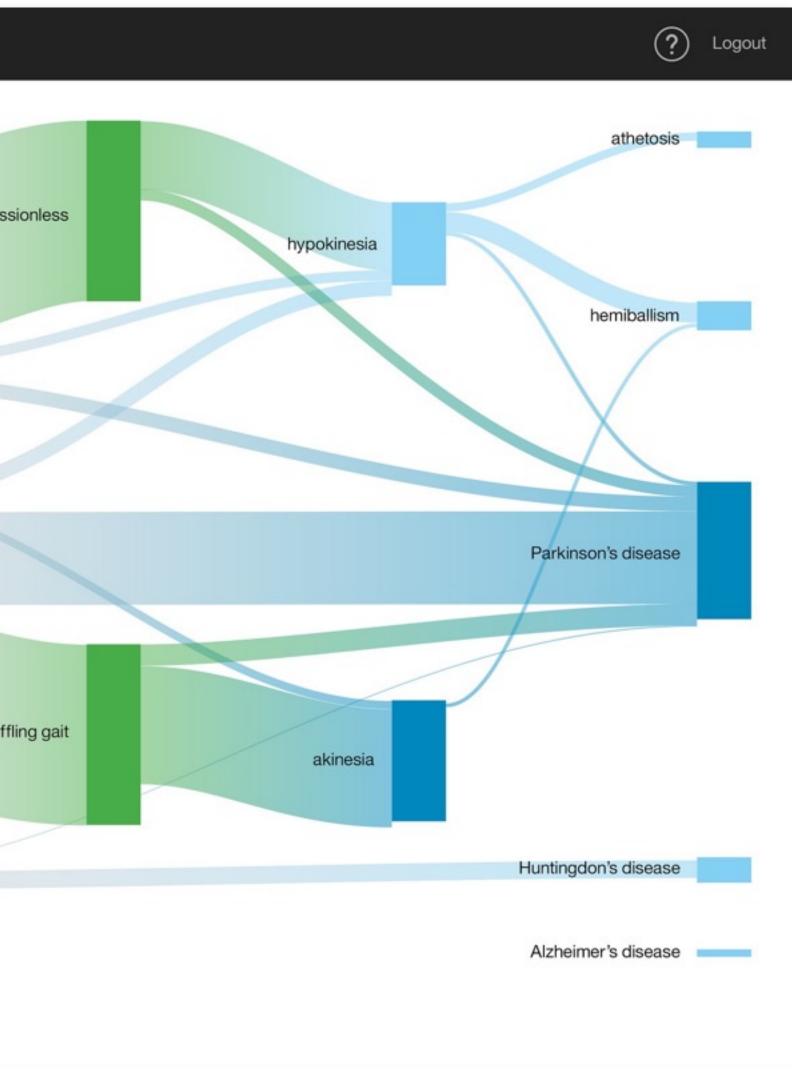
A smart data discovery service available on the cloud, it guides data exploration, automates predictive analytics and enables effortless dashboard and infographic creation.

You can get answers and new insights to make confident decisions in minutes—all on your own.

#### Watch the video

### IBM Research – WatsonPaths

IBM <b>WA</b>	TSON Case #710564	
4	▲ A 73-year-old retired nurse	
Scenario	≤ He now moved much more	face was often express
Solution		
	Upon examination, his phys	
		slow, shuff
		Slow, Shuri
	Over the past several years,	
	He immediately referred th	
	Add patient details	



#### Assessment

## Black and Wiliam: Defining Formative Assessment

"Practice in a classroom is formative to the extent that evidence about student achievement is elicited, interpreted, and used by teachers, learners, or their peers, to make decisions about the next steps in instruction that are likely to be better, or better founded, than the decisions they would have taken in the absence of the evidence that was elicited."

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## Wiliam: A Framework for Formative Assessment

	Where the learner is going	Where the learner is right now	How to get there
Teacher	1 Clarifying learning intentions and criteria for success	2 Engineering effective classroom discussions and other learning tasks that elicit evidence of student understanding	3 Providing feedback that moves learners forward
Peer	Understanding and sharing learning intentions and criteria for success	4 Activating students as instructional resources for one another	
Learner	Understanding learning intentions and criteria for success	5 Activating students as the owners of their own learning	

# Traditional Rubric Design

	Advanced	Proficient	Basic	Below Basic
Topic	Topic is clear	Topic is generally clear	Topic is vague	Topic is unclear
Focus	Demonstrates focus on topic	Minor lapses in focus on topic	Major lapses in focus on topic	Fails to demonstrate focus on topic

	Advanced	Proficient	Basic	Below Basic
Pretty noises	Has multiple pretty noises	s only one pre noise	No pretty noises	Bad, bad, ugly noises
Photos	Lots of colorful photos	One Jorfu. hoto	No colorful photos	Ugly, drab photos
(Oh yeah, we'll get to why they created this - eventually)				

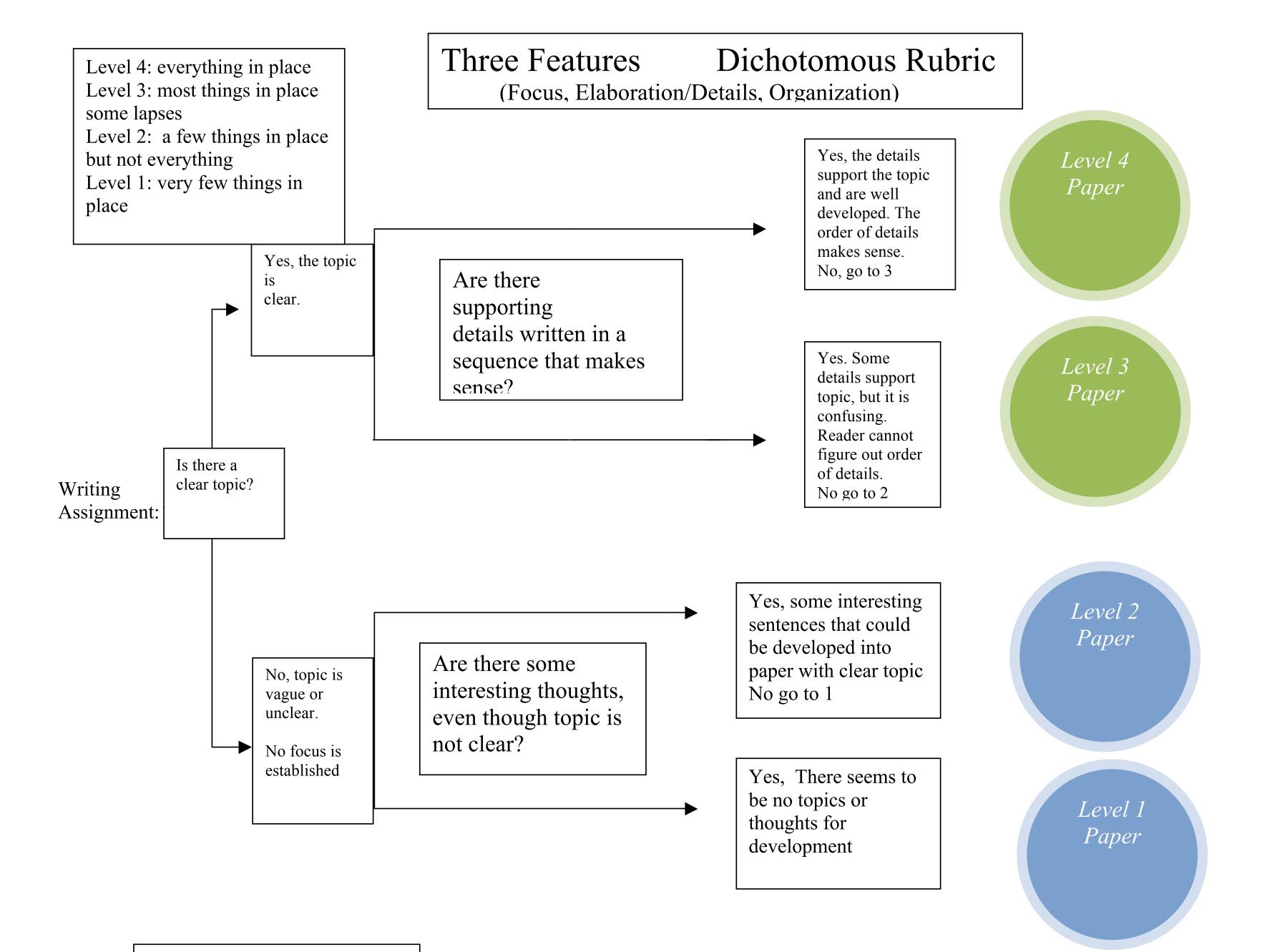
# Example: A Rubric for Concept Maps (Shuman *et al.*, 2004)

	1	2	3
Comprehensiveness –	The map lacks subject	The map has adequate	The map completely
covering	definition; the knowledge is	subject definition but	defines the subject area.
completely/broadly	very simple and/or limited.	knowledge is limited in some	The content lacks no more
	Limited breadth of concepts	areas (i.e., much of the	than one extension area
	(i.e. minimal coverage of	coursework is mentioned but	(i.e., most of the relevant
	coursework, little or no	one or two of the main	extension areas including
	mention of employment,	aspects are missing). Map	lifelong learning,
	and/or lifelong learning).	suggests a somewhat narrow	employment, people, etc.
	The map barely covers some	understanding of the subject	are mentioned).
	of the qualities of the subject	matter.	
	area.		
Organization – to	The map is arranged with	The map has adequate	The map is well organized
arrange by systematic	concepts only linearly	organization with some	with concept integration
planning and united	connected. There are few (or	within/between branch	and the use of feedback
effort	no) connections	connections. Some, but not	loops. Sophisticated
	within/between the branches.	complete, integration of	branch structure and
	Concepts are not well		connectivity.
	integrated.	feedback loops may exist.	
Correctness -	The map is naïve and	The map has few subject	The map integrates
conforming to or	contains misconceptions	matter inaccuracies; most	concepts properly and
agreeing with fact,	about the subject area;	links are correct. There may	reflects an accurate
logic, or known truth		be a few spelling and	understanding of subject
	are used. The map	grammatical errors.	matter meaning little or no
	documents an inaccurate		misconceptions,
	understanding of certain		spelling/grammatical
	subject matter.		errors.

Shuman, L.J., M.E. Besterfield-Sacre, J. Gerchak, M. Lyons and H. Wolfe. "Scoring Concept Maps: An Integrated Rubric for Assessing Engineering Education." Journal of Engineering Education. 105-115 (April 2004)

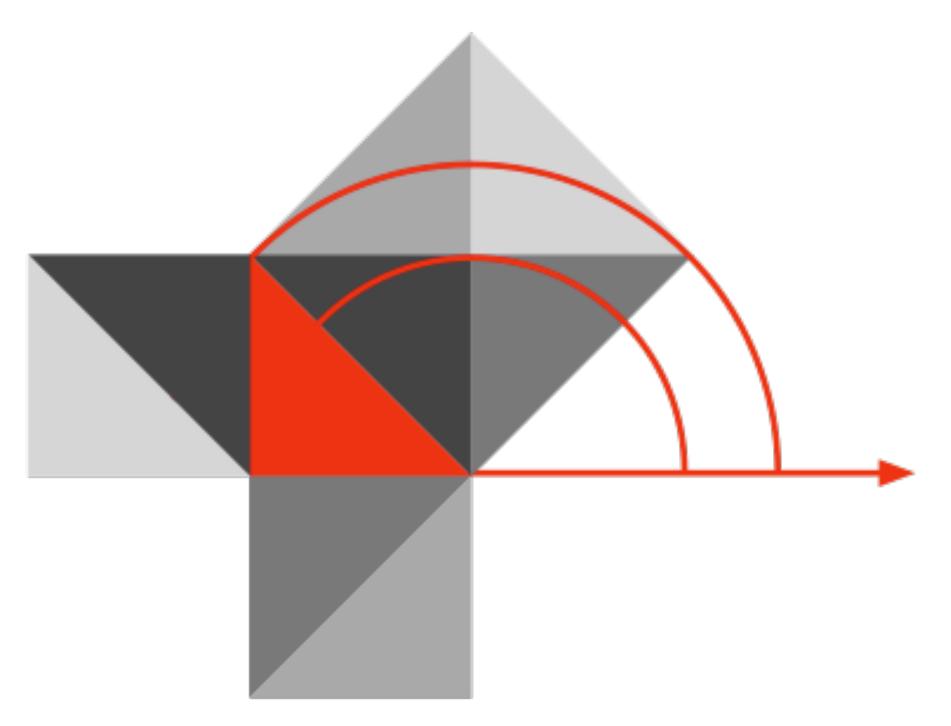
# Example: A Rubric for Sociology Online Discussion (Evans, 2010)

	4 Points	2 Point	0 Points
Content	You show that you can apply or extend the idea you are discussing.	Some of your messages analyze, interpret, or apply the material well, but some do not. This might either be because the analysis was not done well, or because it was not attempted (that is, was simply opinion or hearsay).	Your messages generally show little evidence of analysis, consisting instead of opinion, feelings and impressions.
Accuracy	You accurately represent the concepts discussed.	You generally represent the concepts accurately, but you do not do so in all cases.	You have significant issues with regard to accurately representing the concepts.
Use of material	You use and cite sources, including the text and articles and/or bring in an outside source, all of which clearly add <i>significantly</i> to the discussion.	You clearly refer back to a definition, example or concept from the reading or lecture.	You do not bring in or refer to any material from the text, outside sources, or lectures.
Sociological Analysis	You focus on the sociological implications of the issue at hand (e.g., social meaning, the outcomes for society or groups, the social function served).	You touch on some sociological issues, but focus also on individual ones.	You focus primarily on individual issues.
	2 Points	1 Point	0 Points
Responses	You extend or politely question the post of another person in a way that advances the discussion.	You add new examples that continue the idea created by another person.	Your responses are primarily agreement.
Participation	You write at least three or more substantive comments (using the above criteria) based on the discussion assigned.		You write fewer than three substantive comments.
Time of Posting	Your posts are spread widely during the discussion.	You post at two significantly different times.	Your posts are clustered within a short period of time.
Posts Read	You have read at least 75% of the posts in the discussion.	You read at least 50% of the posts in the discussion.	You read less than 50% of the posts in the discussion.
Clarity	You use standard grammar and spelling and your meaning is clear.	Your posts have some grammar or spelling mistakes or your meaning is not entirely clear.	Your posts have significant grammar or spelling mistakes or your meaning is not clear.



Developed by Vickie Hedrick

### Hippasus



#### Blog: http://hippasus.com/blog/ Email: rubenrp@hippasus.com Twitter: @rubenrp

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